CSM 2023-01
SEPTEMBER 14, 2023

CHAMPIONSHIP REGULATIONS

Contents

SECTION 1: CALENDAR

Date	Event Type	Rounds
September 15th – 17th	RALLY	1
September 29th – October 1st	DOUBLE HEADER	2
October 13th – 15th	SPEED EVENT	3
October 27th – 29th	RALLY	4
November 3rd – 4th	RALLY	5

Each Event Starts at 1:00 pm AST Thursday and end at 12:00 am AST Sunday of each round

SECTION 2: Organisation

Item 1(a): Organizing Committee

Rally Coordinator	**Robert Simmons**
Route Setters	**TBC**
Public Relations / Media	**BE SOCIAL**
Competition Secretary	**TBC**

Item 1(b): Officials of the Championship

Chief Timing Officer	**Brian Mandeville**
Steward	**Daniel Small** **TBC** Stewards.CRC@caribsim-motorsport.com

Item 2: Description of the Championship

1. The name of the Championship is "Esports- First Citizens – R5 Rally Championship Barbados" and it is a restricted championship, open only to members of the Carib Rally Club (CRC). The event is held under the General Competition Rules of the CRC as well as any Additional Supplemental Regulations. Any bulletins issued, and verbal communications at the official briefing meeting or via email, shall also be taken as "Official Instructions".

2. The championship will take place over eleven (11) rounds, using Codemaster's Dirt 2.0 Rally Simulator. Rounds will start 1:00 pm AST Thursday of the week of an event and finish Sunday 12:00 as AST.

3. Events will consist of either Ten (10) Stage Rallies, Four (4) Run Speed events or, Eight (8) Run Double heard consisting of Four (4) runs in each direction.

4. Any driver who incurs a DNF on Day 1 of a rally will not be eligible for overall honors. Any Driver who does not complete the first four (4) runs of the first direction of a double header will not be eligible to compete the next four (4) runs in the reverse direction.

5. The Promoter is BE Social, whose https://www.besocial.me/ . The organizer is Caribbean Sim Motorsport (CSM).

Item 3: Eligible Vehicles and classes

1. For the purpose of this Championship, only the following R5 are eligible for competition: -

    Ford Fiesta R5
    Ford Fiesta R5 MKII
    Peugeot 208 R5 T16
    Mitsubishi Space Star R5
    ŠKODA Fabia R5
    Citroën C3 R5
    Volkswagen Polo GTI R5

2. Competitors must finish a round in the vehicle chosen.

3. Competitors are only allowed to change vehicles twice over the duration of the championship

Item 4: Eligible Competitors

1. Individual members of the CRC are eligible to enter.

2. No suspended member of the CRC or any other Member Club of the CSM (Caribbean Sim Motorsport) will be allowed to take part as a contestant.

3. Any driver under the age of 18 must be accompanied by a Parent or Guardian to be present when undertaking recce/practice/timed runs in the CRC competitor only lobby. The Parent will remain fully liable and responsible under these Regulations, as if they had accompanied the driver.

4. Drivers must disclose their true full name when registering but a pseudonym gamer tag must be used as a competition name. Any driver failing to provide full details on the online registration will forfeit all results and will not be allowed to participate in further events.

5. **Duties of Officials**
    Any member of the organizing committee or any individual who has assisted in the organization of this event is free to compete in the event and receive prizes.

Item 5: Entry Forms and Entries

1. The minimum number of entries will be 20, the maximum will be **300.**

2. **Entry Fees**
    There is no entry fee, should you come across any materials or persons claiming that there is an entry fee and

    requesting the same, please bring it to the COM's attention immediately. COM.CRC@caribsim-motorsport.com

3. All competitors MUST submit an entry form or be an existing member

4. **NO INCOMPLETE ENTRY FORMS WILL BE ACCEPTED.**

Item 6: Amendments, Interpretations of Regulations, Bulletins

1. The organisers reserve the right to alter the provisions of these additional regulations (in accordance with the General Competition Regulations of the Club) should conditions and circumstances arise which warrant said alterations. In such cases, competitors will be notified in advance by the CRC Competition Secretary

2. All amendments and alterations shall be communicated by a dated and numbered bulletin, and will be considered an integral part of these regulations.

3. At the Official Briefing meeting or official electronic communication, the Organisers might express clarifications, alterations or amendments; these shall be recorded by the secretary at the meeting, however may not be distributed in writing to each of the competitors prior to the start of the event if time does not allow. Any verbal communications will also be considered an integral part of these regulations.

4. Any dispute surrounding the interpretation of these regulations shall be settled entirely by the COM and or Stewards.

SECTION 3: General Regulations

Item 7: Competitor Obligations

1. Drivers must follow and comply with all rules specified within this document

2. Cheating in any form will not be tolerated in any way and will lead to immediate expulsion from current and all future events hosted by the CRC

3. NO competitor is allowed to use more than one account to compete in this event. Anyone found in an offence of this regulation will be expelled from the event immediately and banned from the CRC and CSM

4. Drivers are expected to participate in an ethical and sportsmanlike manner respecting the behavioral requirements of the CRC General Regulations. Taunting, trash talking, and berating or abusing other drivers or officials or the Organisers for any reason will not be tolerated and may lead to expulsion and or judicial action.

5. The image of the CRC and any supporting clubs or sponsors must be upheld at all times by competitors, at or away from events. Any competitor bringing any disrepute to the Championship, its sponsors and officials and or CRC will be referred to the Committee or Stewards for formal action.

Item 8: Obligations and Rights of the Organisers

A Copy of the ASR's will be made available to competitor entered. Entry forms will be made available via facebook and other social media platforms, however it is the responsibility of all competitors to ensure they have read these regulations.

1. The Organisers may, at their discretion;
   a. Refuse any entry without giving a reason.
   b. Offer an applicant whose entry is refused, a reserve entry.
   c. Abandon, cancel or postpone the competition due to unforeseen circumstances.
   d. Delete or amend any part of the route, competition or time requirements in the case of unforeseen circumstances.
   e. Distribute the awards at their own discretion, if through unforeseen circumstances the competition is stopped before its scheduled completion.
   f. Reduce the number of awards in any class should it not meet minimum entry levels for prizes.
   g. Offer awards additional to those described in these ASR's.
   h. Exclude any person or vehicle appearing on examination to be ineligible for the competition (or class therein) to which the signed entry form refers.
   i. Offer any excluded competitor per paragraph (i) above the opportunity to transfer their entry to the appropriate class, if applicable.
   j. Re-check provisional results between posting at the Finish and the distribution of awards in order to apply any OTL penalties that were overlooked prior to posting provisional results.
   k. The Organiser is not responsible for any server failures or timing faults caused by Racenet.

Item 9: Practising

1. PRACTISING IS ALLOWED. This cannot be controlled and from the moment stages are published, competitors have the opportunity to see the stage and then practice (outside of racenet). This is something we cannot and will not attempt to control.

2. The Stage to be used for a Speed Event or Double header will be announced on the day of the event and for a rally one day in advance (Wednesday). However, the conditions of those stages will not be disclosed. [NONETHELESS] once stages are post in Codemaster before the start of the event, competitors can select event details to see stage conditions.

Item 10: Device Malfunction, Server failure, acts of God.

Please check all devices and rigs before competing, malfunctioned devices, Server failure, acts of God leading to DNF/DNS will not offer the competitor any right of recourse. This includes power outages.

Item 11: Advertising

1. Competitors are allowed to affix any kind of advertising to their cars provided that:
   a. It is authorized by the national laws and the CRC regulations and common organizing conditions for this event;
   b. It does not generally offend the club or competitors;
   c. Competitors are strongly advise to use the template with the sponsor decals.

Item 12: Rally Control

1. The location of Rally Control will be Stewards.CRC@caribsim-motorsport.com.

SECTION 4: Scrutineering

Item 13: Scrutineering

1. Any driver caught using a different classed vehicle other than a R5 vehicle, through cheats or mods, will be excluded and banned immediately.

2. Any driver found out to be using another individual secretly to compete under their name will be excluded, banned and named and shamed publicly!

SECTION 5: Running the Event

Item 14: Start

1. Start Procedures
The start and end times will be at the time prescribed in the schedule at the beginning of this document.

2. Anyone who hasn't finished a Rally within the prescribed time will be given a DNF.

Item 15: Timing Procedures

1. At the end of each stage, a timing / leader board will be presented. It would be in the best interest of each competitor to take a screenshot or photograph of that leader board in the event that time equipment fails or a time needs to be contested.

2. Timing equipment and protocols are not management by the CRC, BMF, CSM nor any named individual in this document or any CRC regulations. Times are entirely managed by Codemaster's Racenet servers and the CRC extracts this information to compile event times.

3. Stage (Competitive) Timing

   a. Stages will be timed to the nearest 100th of a second using the Racenet timing system, which relies on a fixed start time (indicated by start traffic lights), however times are initiated immediately after count down.

   b. If for whatever reason you are kicked from the server or game, and you are allowed to continue the event, you will be given the average time plus 30 seconds for that kicked stage. This is being put in place to ensure that for long events people still have a chance to compete. Notwithstanding the foregoing if you retire, have terminal damage, or get kicked but racenet does not let you continue, your event is over.

Item 16: Round Servers

   1. Event Servers can be found at the following links:-
      A. Main Server: - https://dirtrally2.dirtgame.com/clubs/club/415151
      B. B Server: - https://dirtrally2.dirtgame.com/clubs/club/415288

SECTION 6: Results & Protests

Item 17: Classifications and Awards

1. To be classified overall, a competitor must complete at least one run of a speed event, one run in each direction of a double header and all stages of a rally.

2. In the event of tie;
      a. The Crew with the greater number of fastest stage times will be the winner.
      b. If not resolved, the crew with the most recent fastest stage time will be considered the winner

3. Awards
Prizes will be award, as follows for each event:

   a. First overall USD $50.00 (BBD $100.00)
   b. Second overall USD $37.50 (BBD $75.00)
   c. Third overall USD $25.00 (BBD $50.00)
   d. Power stage winner USD $12.50 (BBD $25.00)

Prizes will be award, as follows for overall championship:

 a. First overall USD $250.00 (BBD $500.00)
 b. Second overall USD $125.00 (BBD $250.00)
 c. Third overall USD $75.00 (BBD $150.00)

<mark>**Prizes will not be awarded until the end of the season, all awardees must have a valid bank account.**</mark>

Item 18: Protests and Protest Fees

1. Protests

Competitors are reminded of the rules governing protest are as follows:

 a. A protest as to the validity of an entry, qualification of competitor, driver or AUTOMOBILE or length of course shall be lodged at least one hour BEFORE the start of the competition, save when the conditions under which the competition is held render this impractical. In such circumstances, the protest shall be lodged with the minimum of delay and at the latest within half an hour of the conclusion of the competition.

 b. Any irregularity occurring during the running of each run (or route) must be protested within 1 hour of the closing of the event, or within such time as the stewards of the Meeting may think justifiable, in order to make the lodging of the protest possible.

 c. Any protest against the provisional results must be lodged within 24 hours of their posting at the finish of the event.

 d. After the final posting, protests must be confined to the compilation of the results or mathematical errors. Any protests regarding allocation of penalties will only be entertained if it can be shown that the competitors could not have known of the issue before the results were posted.

-END-